Uniform Requirements by Level of Game

Scholastic	Youth	Uniform Item	Item Description
✓	√	Short sleeved shirt	One-inch vertical stripes on the body and sleeves. College & some state associations have moved to Two-inch shirts. A black collar and black cuffs are required. Basketball style referee shirts are prohibited.
✓		Long sleeved shirt	One-inch vertical stripes on the body and sleeves. College & some state associations have moved to Two-inch shirts. A black collar and black cuffs are required.
✓	✓	Shorts	Black shorts with 4 pockets and belt loops. A minimum 6-inch inseam is required. If compression shorts are also worn, they must be black and may not extend below the hem of the shorts.
✓	✓	Belt	Black leather belt, 1-2inches thick, with a plain silver buckle
✓	✓	Undershirt	All undershirts and turtlenecks are to be solid black
✓	✓	Jacket	Solid BLACK jacket
✓	✓	Long pants	Solid black nylon pants with zipper leg closures. Sweatpants are not permissible.
✓	✓	Socks	Black "ankle" socks. The sock should cover the ankle bone. "No-show" and "crew socks" are prohibited.
✓	✓	Shoes	Shoes must be all black with black laces
✓	✓	Hat	Hat must be black with 1/8th inch white piping (a sized or fitted hat is preferred)
✓	√	Flag patch	The USA Flag Patch is to be worn by all officials at all. This patch is worn centered on the left breast pocket and with the bottom of the patch ¾ inches above that pocket.
\	<	Certification patch	The "USA Lacrosse Official" patch can be worn on the left sleeve for youth games. The "FHSAA" patch MUST be worn for all High School Varsity & Junior Varsity games
✓	✓	Whistles	A black Fox 40 finger whistle is recommended for its clarity and power
✓	✓	Penalty flags	Flags are solid yellow with a centered weighted portion added in a safe manner.
✓		Coin	A coin at least the size of a half-dollar is needed for doing the coin flip
✓		Tape measure	All officials must have a black tape measure capable of measuring up to 72 inches.
✓	✓	20-second timer	A special 20-second timer is required for U13, U15, and NFHS games